Adam Durand

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EDUCATION

State University of New York (SUNY) College at Oswego

Bachelor's Degree in Computer Science

GPA: 3.95/4.00

Bachelor's Degree in Finance

Minor in Economics

GPA: 3.48/4.00

Expected December 2022

May 2020

Awards: C&S STEM Scholarship, Xerox Innovation Award, President's Award

TECHNICAL & RELEVANT SKILLS

Java

С

C++

C#/ / .NET Framework

Pvthon

Agile Development

Amazon Web Services

Google Cloud Platform

JavaScript

React.js & Nodejs

Arduino

Autodesk Inventor

SQL & NoSQL

Bloomberg Terminal

Microsoft Office

Bash

Ubuntu

Wordpress

Docker

PROFESSIONAL WORK EXPERIENCE

Raytheon Intelligence & Space (NASA EED-3)

Software Engineering Intern

Riverdale, MD May 2022- August 2022

Assisted in the build process for the NASA EED-3 Earthdata Team

Implemented solutions using Ruby & Ruby on Rails framework, JavaScript and PostgreSQL

Experience with Agile Development, DevOps and Deployment

Freelance Web Developer

Built and maintained client projects

Syracuse, NY

September 2019 - Present

Experience with No-SQL & SQL database management

Experience using Stripe, Docker, Google Cloud Platform, MapboxSDK, and Firebase SDK for JavaScript.

MERN Stack Developer (MongoDB / Express / React.is / Nodeis)

Entrepreneurial Finance - maintained, invoiced, and managed client relations

AmeriCU Credit Union

Credit Union banker

Svracuse, NY

May 2019 - September 2020

Managed account cash flow and recommended banking products

Used Symitar software platform to perform daily auditing operations and change member data

Assisted members with banking issues and resolved technical issues between members and the banking system

AmeriCU Credit Union

Syracuse, NY **September 2017 - May 2018**

Banking Intern

Supervised and assisted in banking activities

Documented banking procedures and assisted in daily operations

Performed basic banking transactions

NOTABLE PROJECTS

E-commerce & Analytics Application

React.js & Node.js Application

- Built a platform to help and maintain logistics and distribution of wholesale business directives.
- Used a noSQL database schema using the Firebase SDK.
- Created an authentication and onboarding system.
- Created a secure payment system using the Stripe API which allows users to store and hold balances on user accounts.

Restaurant Recommendation Application

Java Application

- Constructed a custom hashtable for frequency collection using the velp dataset.
- Implemented the TF-IDF Similarity Metric in conjunction with K-means clustering algorithms.
- Created a persistent-file based B-tree with a fixed-size buffer cache.

Virtual Simulation Game

C Application

- Implemented game-specific structs, and pointers for objects, players and rooms.
- Dynamically allocated memory.
- Used Bit-mask & Bit-shift operations in C.